

					<b>DODGE</b> Cancels one Zombie attack on a DR $\leq 6$	
<b>DODGE</b> Cancels one Zombie attack on a DR $\leq 6$	<b>STRONG MIND</b> -2 DRM to any roll to gain a Drawback	<b>STRONG HEALTH</b> Can Recover two Damages	<b>HARD SKIN</b> +1 Hit Points	<b>HARD SKIN</b> +1 Hit Points	<b>KILLER</b> a successful attack causes Two Damages	<b>FAST</b> can attack twice per combat turn
<b>MEDIC</b> can attempt to treat a wounded Survivor	<b>FIGHTER</b> +1 AV against a target in the same area	<b>MARKSMANSHIP</b> +1 AV against a target on an adjacent area	<b>SCAVENGER</b> One additional RP when Searching	<b>MECHANIC</b> +1 DP removed when Repairing	<b>MASON</b> One additional SP when Reinforcing Walls	<b>RUNNER</b> Can move two areas instead of one

**WINTER IS COMING**

Winter is very near and you need to stock food and fuel to heat the Refuge.

After a Search Action you can place here any number of RPs (use 1 and 3 markers). RPs placed on this card cannot be removed later for any reason.

Remove the 'Food Shortage' Event from the Event deck.

You win if there are 25 RPs on this card at the end of any Turn.