

CHARACTER NAME

WEALTH

ABILITY NAME	ABILITY SCORE	ABILITY MODIFIER
<b>STR</b> STRENGTH		
<b>DEX</b> DEXTERITY		
<b>CON</b> CONSTITUTION		
<b>INT</b> INTELLIGENCE		
<b>POW</b> POWER		
<b>CHA</b> CHARISMA		

<b>HP</b> HIT POINTS	TOTAL	WOUNDS/CURRENT HP			
<b>AC</b> ARMOR CLASS	TOTAL	10+			
		ARMOR BONUS	SHIELD BONUS	DEX MODIFIER	

<b>ATTACK</b>	<b>ATTACK BONUS</b>		

SKILLS					
SKILL NAME	KEY ABILITY	PROFICIENCY			
		-1	+2	+4	+6
ATHLETICX	STR	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
GOSSIP	CHA	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
HUNT	DEX	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
INTERROGATE	POW	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
SEARCH	INT	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
STEALTH	DEX	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
SURVIVAL	INT	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
TRACK	INT	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>