

Portugal

Build Points: 15

UNITS

Name	Type	Range	Combat Factors (CF)		TN	Notes	BP
			Fire	C/C			
Line Infantry	I	1	1	1	5	Musket, Bayonet	2
Recruit Line Infantry	I	1	1	1	5	Musket, Bayonet, Recruit	1
Grenadier	I	1	1	2	5	Musket, Bayonet, Veteran	5
Light Infantry	I	2	1	1	5	Musket, Bayonet	3
Caçadores	I	2	2	1	5	Rifle, Bayonet, Veteran	5
Officer	I	0	1	1	5	Pistol, Sabre, Leader	2
Dragoon	C	1	1	3	6	Mounted, Sabre, Carbine	6

EQUIPMENT

Name	Range	Combat Factors (CF)		BP	Notes
		Fire	C/C		
Pistol	0	1	-	0.5	Max one Pistol per per Unit

[Patrol Table]

- (1) Enemy: Light Infantry [Accurate Reload] on previous Stripe
- (2-3) Enemy: 2x Line Infantry on previous Stripe
- (4) Enemy: Line Infantry + Caçadores on previous Stripe
- (5) Enemy: Line Infantry + Officer [Melee Expert] on previous Stripe
- (6) Enemy: Dragoon on previous Stripe

[Small Party Table]

- (1) Enemy: 3x Line Infantry on same Stripe
- (2) Enemy: 3x Light Infantry on previous Stripe
- (3) Enemy: 2x Caçadores on previous Stripe
- (4) Enemy: 2x Line Infantry + Grenadier on same Stripe
- (5) Enemy: 3x Line Infantry + Officer [Melee Expert] on previous Stripe
- (6) Enemy: Dragoon+Line Infantry (separate Groups)

[Cavalry Charge Table]

- (1-6) Dragoon