

CAMPAIGN
NAME/TIME

This Campaign covers the introduction of the Battledrones in the SI forces

(2688–2689) Steel Bones
X'adras Nexus Sector

VICTORY LEVEL TABLE

- 0–7 Victory Points: Major defeat
- 8–11 VP: Defeat
- 12–14 VP: Tactical victory
- 15–17 VP: Major victory
- 18+ VP: Decisive victory

CAMPAIGN LOG

#	MISSION	NOTES
1	SB01	Battledrone Availability: MkIA
2	SB02	Battledrone Availability: MkIIB
3	SB03	Battledrone Availability: MkIIB
4	SB04	Battledrone Availability: MkIIB and MkIIID

On each Mission you will face the Cybers as Enemy force.
One Battledrone Unit must be selected in each Mission.

END MISSION PROCEDURE

- Recover Any Unit under Medical Treatment
- Promote Green Units
- Score Victory Points
- Check for Leader Awards
- Check for Incapacitated Units (see below)

Incapacitated Units

- 1-: Unit killed
- 2–4: Unit requires medical treatment
- 5–6: Unit fully recovers from wounds

VICTORY POINTS

- 3 Mission successfully completed
- 2 Aborted mission successfully reattempted
- 1 Mission aborted (no other VP gained)
- 1 Mission failed (Turn 0/Failed reattempt)
- 3 Mission failed (Turn 0/Failed reattempt) with no survivors
- +1 For every 10 unspent Squad Points
- +1 For every two unspent Resources
- 1 Only one Strategic Option chosen
- 2 No Strategic Options chosen
- 1 Mission completed before turn 14

STRATEGIC OPTIONS

- Line Recruit
- Green Recruit
- +2 Resources (Any)
- +1 Intelligence Resource
- Max Resources = 9
- +20 Squad Points
- One Free Specialist

Up to 2 Strategic Options can be chosen per mission.
No Strategic Options can be chosen when reattempting an aborted mission.