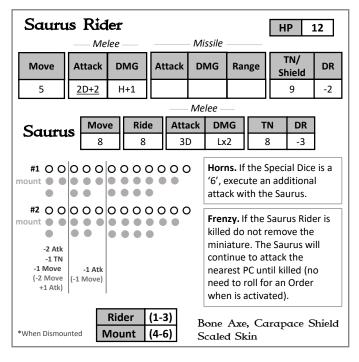
Lizardmen (II)



Use: Replace a Lizardmen Warband encounter with the Lizard Riders group.

Lizardmen Riders

- (1): Saurus Riders (x2) (2-3): Saurus Riders (x3) (4-5): Leader, Saurus Riders (x2)
- (6+): Triceratops, Saurus Riders (x2)

Sauri

Sauri are slow but very powerful reptilians, with a thick carapace and massive horns. Once involved on a combat, Sauri will continue to fight until killed if they remain without their master.